

THE DOWNTOWN CAB CO. PACK

This pack adds several vehicles for the Downtown Cab Co.; the mod consists of taxi variants for the Asterope and Dilettante and the return of Cabby from IV. The original Taxi Stanier model has also been changed with small improvements.

REQUIREMENTS:

- **Gameconfig by Dilapidated:**

<https://www.gta5-mods.com/misc/gameconfig-xml-dilapidated>

OR

- **Gameconfig for Limitless Add-On Vehicles by F7YO:**

<https://www.gta5-mods.com/misc/gta-5-gameconfig-300-cars>

- **Packfile Limit Adjuster by Unknown Modder:**

<https://www.gta5-mods.com/tools/packfile-limit-adjuster>

- **HeapAdjuster by Dilapidated:**

<https://www.gta5-mods.com/tools/heapadjuster>

- **FwBoxStreamerVariable and Decals Limit Patch by Tanuki:**

<https://www.gta5-mods.com/tools/ymap-load-list-extent-limit-fix-fwboxstreamervariable-patch>

- **ScriptHookVDotNet (for Rebalanced Dispatch Enhanced Lite):**

<https://github.com/scripthookvdotnet/scripthookvdotnet-nightly/releases>

IMPORTANT: If you have another mod replacing the vanilla Taxi model, delete the Taxi model from the said mod in order to make the one in this pack appear properly.

INSTRUCTIONS:

- **Run OpenIV, click on “Edit Mode” and make sure you have installed one of the modified *gameconfig.xml* listed above in case you do not have any previously installed. This way your game will be able to handle add-on vehicles properly and it will not crash during loading;**
- **Run the “downtowncab” OIV package installer to automatically register the .meta changes to the base game files and wait until the process is done.**
- **After following these steps, launch the game and enjoy.**

OPTIONAL INSTRUCTIONS:

To make the new taxis work as expected like the vanilla Taxi it is necessary to have Rebalanced Dispatch Enhanced Lite installed.

- Download and install Rebalanced Dispatch Enhanced Lite from:
<https://www.nexusmods.com/gta5/mods/1399?tab=files>
- After installing it, go to scripts\SixStarResponse and add the lines within the *ScriptReplacementSets* entry located inside *functionaltaxi.txt* to *ScriptReplacementSets.xml*;
- Now you will be able call and hail all the taxis from the pack. Enjoy!

KNOWN ISSUE: As the taximeter placement is hardcoded it may look slightly off on some vehicles.

CHANGELOG:

1.0 – Initial release;

1.1 – Changed the brake caliper texture on the Asterope and changed the installation method using the OpenIV Package Installer

CREDITS:

- **Rockstar Games** – Original models
- **TheF3nt0n** – Model edits
- **austen64** – Quality of Life vehicle models
- **Monkeypolice88** – Cabby model
- **11john11** – Stanier parts
- **WibFlip** – Asterope rims
- **AlexanderLB** – Textures
- **Eddlm** – Handling
- **UkeyS** – Screenshots

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