

# MAPPED BRUTE PONY

This is a mapped version of Brute Pony with a full body template. It includes 11 liveries for the vehicle, as well as the vanilla ones. There are also color and texture combinations for each livery, making it spawn with matching decals and body color scheme. However, if the vehicle spawns with no livery, random colors will be picked instead.

## REQUIREMENTS:

- **OpenIV by OpenIV Team (LEGACY ONLY):**  
<https://www.gta5-mods.com/tools/openiv>
  - **CodeWalker by dexyfx:**  
<https://www.gta5-mods.com/tools/codewalker-gtav-interactive-3d-map>
  - **OpenRPF by LSMP (ENHANCED ONLY):**  
<https://www.gta5-mods.com/tools/openrpf-openiv-asi-for-gta-v-enhanced>
  - **OIV Package Installer by CoreFX & dexyfx:**  
<https://www.gta5-mods.com/tools/oiv-package-installer>
  - **Gameconfig for Limitless Add-On Vehicles by F7YO:**  
<https://www.gta5-mods.com/misc/gta-5-gameconfig-300-cars>
- OR
- **Gameconfig by Dilapidated (LEGACY ONLY):**  
<https://www.gta5-mods.com/misc/gameconfig-xml-dilapidated>
  - **Packfile Limit Adjuster Enhanced by Chiheb-Bacha and Unknown Modder:**  
<https://www.gta5-mods.com/scripts/packfile-limit-adjuster-enhanced>
  - **HeapAdjuster Enhanced by Chiheb-Bacha and Dilapidated:**  
<https://www.gta5-mods.com/tools/heapadjuster-enhanced>

## INSTRUCTIONS:

- **Make sure all requirements are installed before starting the setup process.** For example, if you are not using a modified *gameconfig.xml* your game will not be able to handle add-on vehicles properly and it will crash during loading;
- Choose the correspondent mod version to (Legacy or Enhanced) to be installed, click on the OIV Installer folder and run the “mapped pony” OIV package installer, assign the correct directories for the setup and press “Install” to automatically register the *.meta* changes to the base game files. Wait until the process is done.
- After following these steps, launch the game and enjoy!

## ALTERNATIVE MANUAL INSTRUCTIONS:

**Follow these instructions only if the automatic OIV installation procedures do not work as intended:**

- Run OpenIV (Legacy only) or CodeWalker to proceed with the manual steps. Choose the correspondent mod version (Legacy or Enhanced) to be installed, drag the “sp\_pony” folder located in Manual Installation to update/x64/dlcpacks/ and **add** the following line to *dlclist.xml* located in update.rpf/common/data then save the file:
- Go to update.rpf/common/data/levels/gta5 directory and edit the *vehicles.meta* file, **replace** the *flags* section of the model name “pony” with the following lines below and then save it:

```
<Item>dlcpacks:/sp_pony/</Item>

<flags>FLAG_IS_VAN      FLAG_HAS_LIVERY      FLAG_DELIVERY
FLAG_EXTRAS_STRONG      FLAG_AVERAGE_CAR      FLAG_POOR_CAR
FLAG_IS_BULKY</flags>
```

## CHANGELOG:

- **1.0** – Initial release
- **2.0** – Remade the whole vehicle, including the liveries
- **2.1** – Changed the installation method using the OpenIV Package Installer
- **2.2** – Added Enhanced support

## CREDITS:

- **Rockstar Games** – Original models
- **TheF3nt0n** – Model edits
- **TheSecretPower** – Liveries
- **austen64** – Quality of Life Improvements Pony
- **ukeyS** – Screenshots

**DISCLAIMER:**

Do not modify or re-upload this modification without authors' permissions. Do not exploit the contents of this modification for commercial, monetary or personal gain. Technical assistance for FiveM or RageMP, support for tampered files included in this modification by the end user or ELS and DLS compatible versions will not be provided. This modification is intended for single-player use, although its utilization on any alternative online platform should be allowed as long as permissions are requested and full credits given. A FiveM-ready version may be provided and made available on Tebex for some modifications.