

## VAPID STANIER 2<sup>ND</sup> GENERATION

This mod adds the civilian version of the 2nd generation of the Vapid Stanier. It features several quality of life improvements including functional fog lights on the front bumper, additional door trims, new engine and wheel models.

### REQUIREMENTS:

- OpenIV by OpenIV Team (**LEGACY ONLY**):

<https://www.gta5-mods.com/tools/openiv>

- CodeWalker by dexyflex:

<https://www.gta5-mods.com/tools/codewalker-gtav-interactive-3d-map>

- OpenRPF by LSMP (**ENHANCED ONLY**):

<https://www.gta5-mods.com/tools/openrpf-openiv-asi-for-gta-v-enhanced>

- OIV Package Installer by CoreFX & dexyflex:

<https://www.gta5-mods.com/tools/oiv-package-installer>

- Gameconfig for Limitless Add-On Vehicles by F7YO:

<https://www.gta5-mods.com/misc/gta-5-gameconfig-300-cars>

OR

- Gameconfig by Dilapidated (**LEGACY ONLY**):

<https://www.gta5-mods.com/misc/gameconfig-xml-dilapidated>

- Packfile Limit Adjuster Enhanced by Chiheb-Bacha and Unknown Modder:

<https://www.gta5-mods.com/scripts/packfile-limit-adjuster-enhanced>

- HeapAdjuster Enhanced by Chiheb-Bacha and Dilapidated:

<https://www.gta5-mods.com/tools/heapadjuster-enhanced>

## INSTRUCTIONS:

- **Make sure all requirements are installed before starting the setup process.** For example, if you are not using a modified *gameconfig.xml* your game will not be able to handle add-on vehicles properly and it will crash during loading;
- **Choose the correspondent mod version to (Legacy or Enhanced) to be installed, click on the OIV Installer folder and run the “mapped pony” OIV package installer, assign the correct directories for the setup and press “Install” to automatically register the .meta changes to the base game files. Wait until the process is done.**
- **After following these steps, launch the game and enjoy!**

## ALTERNATIVE MANUAL INSTRUCTIONS:

**Follow these instructions only if the automatic OIV installation procedures do not work as intended:**

- **Run OpenIV (Legacy only) or CodeWalker to proceed with the manual steps. Choose the correspondent mod version (Legacy or Enhanced) to be installed, drag the “sp\_stanier2nd” folder located in Manual Installation to update/x64/dlcpacks/ and add the following line to *dlclist.xml* located in update.rpf/common/data then save the file:**

`<Item>dlcpacks:/sp_stanier2nd/</Item>`

## CHANGELOG:

- **1.0** – Initial release
- **1.1** – Completely remade the vehicle, added new wheel and door trims, and removed the tuning parts and paintable interior
- **1.2** – Fixed the incorrect shader on the grille badge, which caused a deformation issue
- **1.3** – Changed the installation method using the OpenIV Package Installer
- **1.4** – Added Enhanced support

## CREDITS:

- **Rockstar Games** – Original models
- **TheF3nt0n** – Model edits
- **11john11** – Stanier model
- **Nacho** – Door trims
- **WibFlip** – Wheels
- **Vx5 Voltage** – Pedals
- **Xana** – Engine model

- **Stryfaar** – 3D Vapid badge
- **AlexanderLB** – Textures
- **MyCrystals!** – Description
- **ukeyS** – Screenshots

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