

CHAOS GANG WAR V1.2

Tactical Warfare System for GTA V

Author: Abrar20 | Package: ChaosGangWar.zip | Script file: ChaosGangWar.cs

Mod Name	Chaos Gang War
Version	V1.2
Author	Abrar20
Main Key	Press Z in-game to open or close the tactical menu.
Game	Grand Theft Auto V - PC

Overview

Chaos Gang War is an advanced GTA V ScriptHookV/DotNet script that turns the area around the player into a dynamic urban warzone. The mod creates gang conflict, police/FIB/SWAT/NOOSE response, tactical backup, live wave escalation, and optional status HUD systems controlled from an in-game tactical menu.

Main Features

- Tactical in-game menu opened with Z.
- Start or stop the chaos war anytime.
- Enemy faction selection: Ballas, Families, Vagos, Lost MC, Merryweather, random gangs, and versus modes.
- War intensity control: Low, Medium, High, and Insane.
- War location control: current position, waypoint, Grove Street, Sandy Shores, Paleto Bay, airport, downtown LS, and industrial areas.
- Dynamic redzone mode that can follow the player.
- Wave system with manual next wave, pause, reset, and endless mode.
- Manual backup menu for Police, FIB, SWAT, NOOSE heavy units, and air support.
- Optional live war status HUD and cleanup controls.
- Vehicle, helicopter, infantry, and battlefield cleanup safeguards.

V1.2 Update Highlights

- Cleaner tactical menu flow with deeper war customization.
- Improved live war status and tactical feed presentation.
- Expanded faction and 3-way street war options.
- Improved police/FIB/SWAT/NOOSE escalation behavior.
- Heavy backup support and larger multi-faction battles.
- Cleaner public script package with development notes removed from the code file.

Installation

- Install GTA V PC and make sure your game can run ScriptHookV and ScriptHookVDotNet scripts.

- Open your GTA V main directory.
- Create a folder named scripts if it does not already exist.
- Copy ChaosGangWar.cs into the scripts folder.
- Start GTA V, load Story Mode, then press Z in-game to open the Chaos Gang War menu.

How to Use

- Press Z to open or close the menu.
- Use Arrow Up and Arrow Down to move through menu items.
- Press Enter to select an item.
- Press Backspace to go back.
- Start ChaosGangWar from the main menu, then adjust faction, intensity, location, wave control, backup, ally behavior, HUD, and cleanup settings as needed.

Important Notes

- This is a script mod. It is intended for single-player GTA V use.
- Do not use script mods in GTA Online.
- Large battles can be performance-heavy. Lower intensity or use cleanup options if FPS drops.
- Some behavior can vary depending on game build, ScriptHookVDotNet version, installed mods, and traffic density.
- Back up your game scripts folder before installing or replacing mod files.

Troubleshooting

- Menu does not open: confirm ChaosGangWar.cs is inside the scripts folder and ScriptHookVDotNet is working.
- Game stutters during large wars: lower the intensity, disable the status HUD, or run cleanup.
- No police/air support early in the battle: some systems escalate by wave and may appear later.
- Old version still loads: remove older ChaosGangWar files from the scripts folder before installing this package.

Credits

Created by Abrar20. Please credit Abrar20 if showcasing, reposting, or modifying this package.

Disclaimer

This mod is an unofficial fan-made script for Grand Theft Auto V. It is not affiliated with or endorsed by Rockstar Games or Take-Two Interactive. Use at your own risk.