

IMPROVED FIRE TRUCK

This mod adds a full vehicle mapping template to the original Fire Truck, there are 2 liveries for the vehicle, which resulted due to the split of the vanilla LSFD livery into LSFD and LSCoFD, while still staying consistent to the canon. The Fire Truck has also been modified to include a better grill and a pair of functional foglights on the front bumper.

REQUIREMENTS:

- **Script Hook V by Alexander Blade:**

<https://www.gta5-mods.com/tools/script-hook-v>

- **OpenIV by OpenIV Team (LEGACY ONLY):**

<https://www.gta5-mods.com/tools/openiv>

- **CodeWalker by dexyflex:**

<https://www.gta5-mods.com/tools/codewalker-gtav-interactive-3d-map>

- **RageOpenV by Chiheb-Bacha:**

<https://www.gta5-mods.com/tools/rageopenv>

- **OIV Package Installer by CoreFX & dexyflex:**

<https://www.gta5-mods.com/tools/oiv-package-installer>

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- **Gameconfig for Limitless Add-On Vehicles by F7YO:**

<https://www.gta5-mods.com/misc/gta-5-gameconfig-300-cars>

OR

- **Gameconfig by Dilapidated (LEGACY ONLY):**

<https://www.gta5-mods.com/misc/gameconfig-xml-dilapidated>

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- **Packfile Limit Adjuster Enhanced by Chiheb-Bacha and Unknown Modder:**

<https://www.gta5-mods.com/scripts/packfile-limit-adjuster-enhanced>

- **HeapAdjuster Enhanced by Chiheb-Bacha and Dilapidated:**

<https://www.gta5-mods.com/tools/heapadjuster-enhanced>

OPTIONAL/RECOMMENDED MODS:

- Improved Brute Ambulance:

<https://gta5-mods.com/vehicles/brute-ambulance-mapped-replace>

INSTRUCTIONS:

- **Make sure the most recent versions of all requirements are installed before starting the setup process.** For example, if you are not using a modified *gameconfig.xml* your game will not be able to handle add-on vehicles properly and it will crash during loading;
- Choose the correspondent mod version to (Legacy or Enhanced) to be installed, open the OIV Installer folder and run the “improvedfiretruck” OIV or simply drag and drop the file into the Package Installer and assign the correct directories for the setup. Do not enable “Skip backup” to be able to uninstall the mod at a later time if necessary. Press “Install” to automatically add the new files and register the *.meta* changes to the base game files. Wait until the process is done.
- After following these steps, launch the game and enjoy!

ALTERNATIVE MANUAL INSTRUCTIONS:

Follow these instructions only if the automatic OIV installation procedures do not work as intended:

- Run OpenIV (Legacy only) or CodeWalker to proceed with the manual steps. Choose the correspondent mod version (Legacy or Enhanced) to be installed, drag the “sp_firetruk” folder located in Manual Installation to update/x64/dlcpacks/ and **add** the following line to *dlclist.xml* located in update.rpf/common/data then save the file:

```
<Item>dlcpacks:/sp_firetruk/</Item>
```

- Go to update.rpf/common/data/levels/gta5/ directory and edit the *vehicles.meta* file, **replace the *flags* section of the model name “firetruk” with the following lines below and then save it:**

```
<flags>FLAG_BIG          FLAG_NO_BOOT          FLAG_AVOID_TURNS
FLAG_EMERGENCY_SERVICE   FLAG_HAS_LIVERY
FLAG_DRIVER_NO_DRIVE_BY  FLAG_NO_RESPRAY
FLAG_DONT_SPAWN_IN_CARGEN
FLAG_BLOCK_FROM_ATTRACTOR_SCENARIO
FLAG_USE_STRICTER_EXIT_COLLISION_TESTS
FLAG_CREATE_WEAPON_MANAGER_ON_SPAWN</flags>
```

ADDITIONAL INSTRUCTIONS:

To make the Fire Truck have the vanilla LSFD livery, it is necessary to have the vehicle texture manually replaced with an alternative version included in the installation files:

- Replace the livery inside the *firetruk.ytd* located in `x64/dlcpacks/sp_firetruck/dlc.rpf/x64/levels/gta5/vehicles/vehicles.rpf` with the “*VANILLA FILE*” livery from the “*Vanilla LSFD Livery*” folder.

CHANGELOG:

- 1.0 – Initial release.
- 2.0 – Remade the entire model
- 2.1 – Changed the installation method using the OpenIV Package Installer
- 2.2 – Added Enhanced version

CREDITS:

- **Rockstar Games** – Original model
- **TheF3nt0n** – Model edits
- **Vx5 Voltage** and **Monkeypolice188** – Improved Fire Truck models
- **Sir Stir Fry**, **AlexanderLB** and **TheSecretPower** – Textures
- **ukeyS** – Screenshots

DISCLAIMER:

Do not modify or re-upload this modification without authors' permissions. Do not exploit the contents of this modification for commercial, monetary or personal gain. Technical assistance for FiveM or RageMP, support for tampered files included in this modification by the end user or ELS and DLS compatible versions will not be provided. This modification is intended for single-player use, although its utilization on any alternative online platform should be allowed as long as permissions are requested and full credits given. A FiveM-ready version may be provided and made available on Tebex for some modifications.